Event Driven Programming

Traditional Programming:

- Start at beginning
- Execute statements until the program ends

Event Driven Programming:

- Start at beginning
- Draw page and setup Graphical Controls
- Attach "Event Handlers" (functions) to the controls
- Sit back and wait...
- And wait...
- If an Event is triggered, run the handler
- · Now go back to waiting for another event...

© 2011 Fawzi Emad, Computer Science Department, UMCP

1

Recall: Example of "Event"

Mouse clicks can trigger function calls:

Click this

Example: SimpleClickEvent.html

© 2011 Fawzi Emad, Computer Science Department, UMCP

2

Mouse Events

onclick – user clicks element
ondblclick – user double-clicks element
onmousedown – mouse button has been pressed (but not released)

onmouseup – mouse button has been released onmouseover– mouse cursor passes over element onmousemove – mouse cursor has moved while over element onmouseout – mouse cursor has been moved off element

Example: MouseEvents.html

© 2011 Fawzi Emad, Computer Science Department, UMCP

3

Page Loading/Unloading

- · onload triggered when page is loaded
- onunload triggered when page is unloaded (Some browsers may disable this.)

Example: LoadEvents.html

© 2011 Fawzi Emad, Computer Science Department, UMCP

1

Events we will use with "Forms"

onkeypress – key has been pressed and released onkeydown – key is held down onkeyup – key is released

onchange – the state of a "control" has been changed (like a checkbox or radio button)

© 2011 Fawzi Emad, Computer Science Department, UMCP

5

Dynamic Updates to Elements

We can modify an existing element, as long as it has an identifier.

Assume the following element already appears on the page:

<img id="Joe" src="flower.jpg" alt="flower"
height="50" />

We can use Javascript to modify ANY attribute of the element dynamically!

> © 2011 Fawzi Emad, Computer Science Department, UMCP

6

Dynamic Updates to Elements

```
<img id="Joe" src="flower.jpg" alt="flower"
height="50" />

Old method:
    var x = document.getElementById("Joe");
    x.src="dog.jpg";
    x.height="100";

New method*:
    Joe.src="dog.jpg";
    Joe.height="100";

*May not work on all browsers (yet)!

Example: DynamicUpdates1.html

    © 2011 Fawzi Emad, Computer Science
    Department, UMCP
```

Dynamic Updates to Style

```
Hello!
In Javascript, we can change the style at will:

Bozo.style.color = "green";
Bozo.style.fontFamily = "arial";
Bozo.style.textAlign = "center";

Caution: Property names don't always match with CSS names!
For example: fontFamily vs. font-family

Example: DynamicStyleUpdates.html

© 2011 Fawzi Emad, Computer Science
Department, UMCP
```

Dynamic Updates to "Inner HTML"

Hello!

In Javascript, we can change what's between the tags at will:

Bozo.innerHTML = "Goodbye!";

Example: DynamicInnerHTMLUpdates.html BetterRouletteWheel.html

© 2011 Fawzi Emad, Computer Science Department, UMCP

)