Reasoning about Knowledge and Beliefs Lecture 20

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V. Goranko and EP. Temporal Aspects of the Dynamics of Knowledge. 2013.

Epistemic Temporal Logic

R. Parikh and R. Ramanujam. A Knowledge Based Semantics of Messages. Journal of Logic, Language and Information, 12: 453 – 467, 1985, 2003.

FHMV. Reasoning about Knowledge. MIT Press, 1995.







Formal Languages

- $P\varphi$ (φ is true *sometime* in the past),
- $F\varphi$ (φ is true *sometime* in the future),
- $Y\varphi$ (φ is true at *the* previous moment),
- $N\varphi$ (φ is true at *the* next moment),
- $N_e \varphi$ (φ is true after event e)
- $K_i \varphi$ (agent *i* knows φ) and
- $C_B \varphi$ (the group $B \subseteq \mathcal{A}$ commonly knows φ).

History-based Models

An ETL **model** is a structure $\langle \mathcal{H}, \{\sim_i\}_{i \in \mathcal{A}}, V \rangle$ where $\langle \mathcal{H}, \{\sim_i\}_{i \in \mathcal{A}} \rangle$ is an ETL frame and

 $V: \mathsf{At} \to 2^{\mathsf{finite}(\mathcal{H})}$ is a valuation function.

Formulas are interpreted at pairs H, t:

 $H,t\models\varphi$

Truth in a Model

- $H, t \models P\varphi$ iff there exists $t' \leq t$ such that $H, t' \models \varphi$
- $H, t \models F\varphi$ iff there exists $t' \ge t$ such that $H, t' \models \varphi$
- $\blacktriangleright H, t \models N\varphi \text{ iff } H, t + 1 \models \varphi$
- $H, t \models Y \varphi$ iff t > 1 and $H, t 1 \models \varphi$
- ▶ $H, t \models K_i \varphi$ iff for each $H' \in \mathcal{H}$ and $m \ge 0$ if $H_t \sim_i H'_m$ then $H', m \models \varphi$
- ▶ $H, t \models C\varphi$ iff for each $H' \in \mathcal{H}$ and $m \ge 0$ if $H_t \sim_* H'_m$ then $H', m \models \varphi$.

where \sim_* is the reflexive transitive closure of the union of the \sim_i .

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An Example

Ann would like Bob to attend her talk; however, she only wants Bob to attend if he is interested in the subject of her talk, not because he is just being polite.

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Is this procedure correct?



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 $H, 3 \models \varphi$

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Bob's uncertainty: $H, 3 \models \neg K_B P_{2PM}$



Bob's uncertainty + 'Protocol information': $H, 3 \models K_B P_{2PM}$









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- Structural conditions on the underlying event structure. Do we restrict to protocol frames (finitely branching trees)? Finitely branching forests? Or, arbitrary ETL frames?
- 3. Conditions on the reasoning abilities of the agents. Do the agents satisfy perfect recall? No miracles? Do they agents' know what time it is?

Agent Oriented Properties:

- ▶ No Miracles: For all finite histories $H, H' \in \mathcal{H}$ and events $e \in \Sigma$ such that $He \in \mathcal{H}$ and $H'e \in \mathcal{H}$, if $H \sim_i H'$ then $He \sim_i H'e$.
- ▶ **Perfect Recall**: For all finite histories $H, H' \in \mathcal{H}$ and events $e \in \Sigma$ such that $He \in \mathcal{H}$ and $H'e \in \mathcal{H}$, if $He \sim_i H'e$ then $H \sim_i H'$.
- Synchronous: For all finite histories H, H' ∈ H, if H ~_i H' then len(H) = len(H').

Perfect Recall



Perfect Recall



Perfect Recall



No Miracles



No Miracles



No Miracles



Ideal Agents

Assume there are two agents

Theorem

The logic of ideal agents with respect to a language with common knowledge and future is highly undecidable (for example, by assuming perfect recall).

J. Halpern and M. Vardi.. *The Complexity of Reasoning abut Knowledge and Time. J. Computer and Systems Sciences*, 38, 1989.

J. van Benthem and EP. *The Tree of Knowledge in Action*. Proceedings of AiML, 2006.

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$$4. \ \langle A \rangle K_i P \leftrightarrow \langle A \rangle \top \land K_i (\langle A \rangle \top \rightarrow \langle A \rangle P)$$