

# CMSC 132: Object-Oriented Programming II

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## Program Correctness, Exceptions

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# Overview

- Program correctness is determined by the presence / absence of **program defects** (errors)
- Issues
  - Types of errors
  - Testing
  - Debugging
  - Exceptions

# Program Errors – Compile Time

- **Compile-time (syntax) errors**
  - **Errors in code construction**
    - **Lexical (typographical), grammatical, types**
  - **Detected during compilation**
  - **Usually easy to correct quickly**
- **Examples**
  - **Misspelled keyword**
  - **Missing or misplaced symbol**
  - **Incorrect operator for variable type**

# Program Errors – Run Time

## ■ Run-time errors

- Operations illegal / impossible to execute
- Detected during program execution
  - But not detectable at compile time
- Treated as **exceptions** in Java

## ■ Example

- Division by zero
- Array index out of bounds
- Using null pointer
- Illegal format conversion

# Program Errors – Logic

## ■ Logic errors

- Operations leading to incorrect program state
- May (or may not) lead to run-time errors
- Problem in design or implementation of algorithm

## ■ Examples

- Computing incorrect arithmetic value
- Ignoring illegal input

## ■ Hardest error to handle

- Detect by **testing**
- Fix by **debugging**

# Testing

- Run program (or part of program) under controlled conditions to verify behavior
  - Detects **run-time error** if exception thrown
  - Detects **logic error** if behavior is incorrect
- Issues
  - Selecting test cases
  - Testing different parts of program
  - Visibility of program code
  - Test coverage
  - ...

# Test Coverage

## ■ Test coverage

- Whether code is executed by **some** test case
- Automatically calculated by submit server
  - For set of tests selected (from link)
    - E.g., student tests, public tests, student+public tests
  - For conditionals, reports X/Y where
    - X = # tests executing True
    - Y = # tests executing False
  - Color
    - Green = executed by some test case
    - Pink = not executed

# Test Coverage Example

## Source Code

Coverage information for public test #all:

Source file	statements	conditionals	methods	total
Utilities.java	4/10	1/5	1/2	

```
1      package utilities;
2
3      public class Utilities {
4          2      public static String letterGrade(double numericGrade) {
5              1/1          if (numericGrade >= 90.0)
6                  1              return "A";
7              1/0          else if (numericGrade >= 80.0)
8                  1              return "B";
9              0/0          else if (numericGrade >= 70.0)
10                 0              return "C";
11                 0/0          else if (numericGrade >= 60.0)
12                     0              return "D";
13                 else
14                     0              return "F";
15             }
16
17             0      public static boolean passingNumericGrade(double numericGrade) {
18                 0/0          return numericGrade >= 70.0 ? true : false;
19             }
20     }
```



# Debugging

- **Process of finding and fixing software errors**
  - **After testing detects error**
- **Goal**
  - **Determine cause of run-time & logic errors**
  - **Correct errors (without introducing new errors)**
- **Similar to detective work**
  - **Carefully inspect information in program**
    - **Code**
    - **Values of variables**
    - **Program behavior**

# Debugging – Approaches

## ■ **Classic**

- Insert debugging statements
- Trace program control flow
- Display value of variables

## ■ **Modern**

- IDE (integrated development environment)
- Interactive debugger

# Interactive Debugger

## ■ Capabilities

- Provides trace of program execution
- Shows location in code where error encountered
- Interactive program execution
  - **Single step** through code
  - Run to **breakpoints**
- Displays values of variables
  - For current state of program

# Exceptions

- Rare event outside normal behavior of code
  - Usually a **run-time error**
- Examples
  - Division by zero
  - Access past end of array
  - Out of memory
  - Number input in wrong format (float vs. integer)
  - Unable to write output to file
  - Missing input file

# Exception Handling

- **Performing action in response to exception**
- **Example actions**
  - Ignore exception
  - Print error message
  - Request new data
  - Retry action
- **Approaches**
  1. Exit program
  2. Exit method returning error code
  3. Throw exception

# Problem

- May not be able to handle error locally
  - Not enough information in method / class
  - Need more information to decide action
- Handle exception in calling function(s) instead
  - Decide at application level (instead of library)
  - Examples
    - Incorrect data format ⇒ ask user to reenter data
    - Unable to open file ⇒ ask user for new filename
    - Insufficient disk space ⇒ ask user to delete files
- Will need to **propagate** exception to caller(s)

# Exception Handling – Throw Exception

## ■ Approach

### ■ Throw exception

## ■ Example

```
A() {  
    if (error) throw new ExceptionType();  
}  
B() {  
    try {  
        A();  
    }  
    catch (ExceptionType e) { ...action... }  
}
```

Java exception backtracks to caller(s) until matching catch block found

# Exception Handling – Throw Exception

## ■ Advantages

- Compiler ensures exceptions are caught eventually
- No need to explicitly **propagate** exception to caller
  - **Backtrack** to caller(s) automatically
- Class hierarchy defines meaning of exceptions
  - No need for separate definition of error codes
- Exception handling code separate & clearly marked



# Representing Exceptions in Java

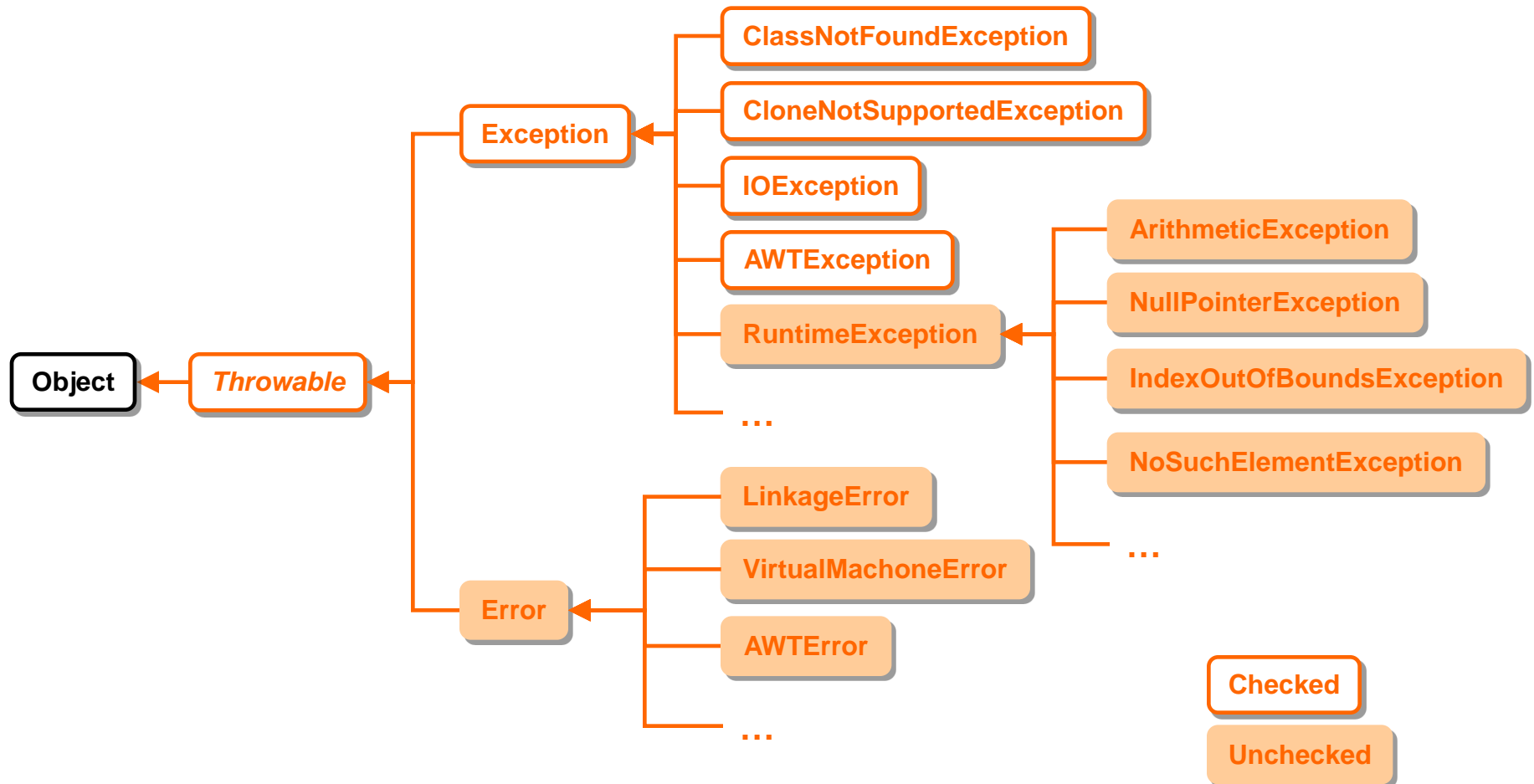
- **Exceptions represented as**
  - **Objects derived from class Throwable**

## Code

```
public class Throwable extends Object {
    Throwable( )                // No error message
    Throwable( String mesg )    // Error message
    String getMessage()         // Return error mesg
    void printStackTrace( ) { ... } // Record methods
    ...                        // called & location
}
```

# Representing Exceptions

## ■ Java Exception class hierarchy



# Unchecked Exceptions

- Class **Error** & **RuntimeException**
- Serious errors not handled by typical program
- Usually indicate logic errors
- Example
  - **NullPointerException, IndexOutOfBoundsException**
- Catching unchecked exceptions is **optional**
- Handled by Java Virtual Machine if not caught

# Checked Exceptions

- Class **Exception** (except RuntimeException)
- Errors typical program should handle
- Used for operations prone to error
- Example
  - IOException, ClassNotFoundException
- Compiler requires “**catch or declare**”
  - Catch and handle exception in method, OR
  - Declare method can throw exception, force calling function to catch or declare exception in turn
- **EXAMPLE: READ\_FROM\_FILE**

# Designing & Using Exceptions

- **Use exceptions only for rare events**
  - **Not for common cases  $\Rightarrow$  checking end of loop**
  - **High overhead to perform catch**
- **Place statements that jointly accomplish task into single try / catch block**
- **Use existing Java Exceptions if possible**

# Designing & Using Exceptions

- Avoid simply catching & ignoring exceptions
  - Poor software development style

- Example

```
try {  
    throw new ExceptionType1( );  
    throw new ExceptionType2( );  
    throw new ExceptionType3( );  
}  
catch (Exception e) { // catches all exceptions  
    ...                // ignores exception & returns  
}
```

# Exceptions – Examples

- **FileNotFoundException ( java.io )**
  - Request to open file fails
- **IllegalArgumentException ( java.lang )**
  - Method passed illegal / inappropriate argument
- **IOException ( java.io )**
  - Generic I/O error
- **NullPointerException ( java.lang )**
  - Attempt to access object using null reference
- **UnsupportedOperationException ( java.lang )**
  - Object does not provide requested operation

# Exceptions – Examples

## ■ Used in programming project

```
public void MethodRequiredForProject() {  
    throw new UnsupportedOperationException(  
        "You must implement this method.");  
}
```

## ■ Behavior

- If method is invoked during program execution
- Exception is thrown
  - Of type `UnsupportedOperationException`
  - Message string is displayed
- Program execution stops unless exception caught